Applied Statistics

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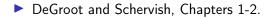
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Today: Probability



What is probability?

Probability

is a language for quantifying uncertainty. It is a way to quantify how likely something is to occur.

Experiment

An experiment is any real or hypothetical process, in which the **possible outcomes** can be identified ahead of time. Events are **sets** of possible outcomes. Probability is then a way to describe how likely each event is.

Possible experiments

We toss a coin 2 times.
 Possible Outcomes:
 Sample Space:
 Examples of Events:
 Probability of each event:

 We measure the temperature. Possible Outcomes: Sample Space: Examples of events: Probability of each event:

Sample Spaces

- The sample space is Ω is the set of possible outcomes of an experiment.
- $\omega \in \Omega$ is are called **sample outcomes**, or **elements**.
- Subsets of Ω are called events.

Example:

Coin tossing: If you toss a coin twice then

 $\Omega = \{HH, HT, TH, TT\}$

The event that both tosses are heads are: The event that the first toss is heads is: Let ω be the outcome of measuring temperature. A sample space for this experiment is $\Omega = (-\infty, \infty)$. Is this accurate?

- What are the elements of Ω?
- Example events: temperature is 15.5.
- Example events: temperature is at least 10 but lower than 20 is A = [10, 20).

Probability

We want to assign a real number $\mathbb{P}(A)$ to every event A which represents how likely event A is to occur. This is called the probability of A.

- Axiom 1: $\mathbb{P}(A) \ge 0$ for every A
- Axiom 2: $\mathbb{P}(\Omega) = 1$

Axiom 3: for a finite sequence A_1, A_2, \ldots, A_n of disjoint events

$$\mathbb{P}(\bigcup_{i=1}^{\infty}A_i)=\sum_{i=1}^{\infty}\mathbb{P}(A_i)$$

Probability Measure

A function from a σ -algebra \mathbb{A} to [0,1] is called a probability measure if it satisfies the following:

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Probability Space

Ok so now we have:

- A sample space Ω for our experiment.
- A set of events A (measurable subsets of Ω to which we can assign a probability without running into problems with the axioms of probability).
- A function from the σ-algebra A to [0, 1] that indicates how likely an element of A is to occur.

The triplet $(\Omega, \mathcal{A}, \mathbb{P})$ is called a **probability space**.

What is probability?

Interpretation of Probability:

Frequency

Degree of belief

Properties of Probabilities (1)

Based on the axioms of probability, we can derive several properties:

► The probability of an impossible event is 0:

 $P(\emptyset) = 0$

Axiom 3 also holds for finite sequences of events:

$$P(\bigcup_{i=1}^{N} A_i) = \sum_{i=1}^{N} P(A_i)$$

(page 17 of DGS)

Properties of Probabilities (2)

The law of total probability

Let B_1, \ldots, B_n be a partition of the sample space. Then for any event A,

$$P(A) = \sum_i P(A \cap B_i)$$

Let's prove it for a very simple partition: B, B^c . Reminder:

- Set partitioning: $A = (A \cap B) \cup (A \cap B^c)$.
- ▶ Distribution law: $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$.

•
$$(A \cap B), (A \cap B^c)$$
 are disjoint.

Properties of Probabilities (3)

Lemma

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For any events A and B,
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$$\mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B) - \mathbb{P}(A \cap B)$$

Proof.

Example.

Two coin tosses. Let H_1 be the event that heads occurs on toss 1 and let H_2 be the event that heads occurs on toss 2. If all outcomes are equally likely, what is the $\mathbb{P}(H_1 \cup H_2)$?

Discrete Probability Spaces.

For uncountable sample spaces, we need σ -algebras (which do not include all subsets of Ω) to avoid mathematical difficulties. Finite and countable sample spaces are much easier to think about:

Examples

- Consider a single toss of a coin. If we believe that heads (H) and tails (T) are equally likely, find an appropriate probability model.
- Consider a single roll of a die. if we believe that all six outcomes are equally likely, find an appropriate probability model.
- We toss an unbiased coin n times. What is an appropriate probability model?

Counting in a uniform (simple) probability space

In discrete sample spaces, if all outcomes of an experiments are considered equally likely, then for each event A,

$$\mathbb{P}(A) = rac{|A|}{|\Omega|}$$

Example:

We toss a (fair) coin twice. Ω has 36 elements: $11,12,\ldots,16,21,\ldots,26,\ldots,61,\ldots,66$

Let's say we are interested in the event "at least one 6" To assign a probability to each possible event, we need to be able to count: The number of points in Ω and A. To do so, we need some combinatorial methods.

Multiplication rule

General counting rule:

- r steps
- *n_r* choices at each step
- Then the number of choices are $n_1 \times n_2 \times \cdots \times n_r$

Permutations/Combinations

Permutations

Number of distinct ways to order *n* objects: *n*!

Combinations

Number of distinct ways of choosing k elements from a collection of n objects:

$$\binom{n}{k} = \frac{n!}{(n-k)!k!}$$

Independent events

Sometimes we know that the events are independent based on the construction of the experiment (e.g., we know that the coin flipping has no memory)

Definition

Two events A and B are independent if

 $\mathbb{P}(A \cap B) = \mathbb{P}(A)\mathbb{P}(B).$

We denote this as

 $A \perp\!\!\!\perp B$

A set of events $\{A_i : i \in I\}$ is independent if

 $\mathbb{P}(\cap_{i\in J}A_i)=\prod\mathbb{P}(A_i)$

for every finite subset J of I.

Independent events

We already discussed how if we flip a coin twice, the probability of two heads is $\frac{1}{2} \times \frac{1}{2}$. This is because we consider the two tosses as independent. This means, the outcome of the first coin flip does not affect the outcome of the second flip.

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Independence is not always intuitive

- If we flip a coin twice, we typically assume that the flips are independent (i.e., the coin has no memory of previous flip).
- Sometimes, independence just comes up. Example: We are roll a fair die and we are interested in the following two events: A : "The outcome is an even number" B : "The outcome is one of the numbers {1, 2, 3, 4}"

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Conditional Probability

One way to interpret the independence of events is as follows:

- Consider again the following two events:
 A : "The outcome is an even number"
 B : "The outcome is one of the numbers {1,2,3,4}"
- You want to bet on event A. How much are you willing to bet?
- ► I roll the die and tell you that event 2 has happened (hence, the outcome is one of {1, 2, 3, 4}.
- How much are you willing to bet now?
- We just described the conditional probability P(A = true|B = true)

Definition (Conditional Probability of A given B)

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

The probability of event A in the universe (sample space) where event B has already happened.

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Bayes Rule

$$P(A|B) = rac{P(B|A) * P(A)}{P(B)}$$

Let's prove it

Very often, people confuse P(A|B) and P(B|A). These can be VERY different.

Think about it:

You read in the paper: "Half of the people hospitalized with covid-19 are fully vaccinated". Do you think that getting the vaccine lowers your chances of getting hospitalized?

Why is Bayes Rule so important?

- Vacc: Yes if vaccinated, zero otherwise
- ▶ Hosp: Yes if hospitalized, zero otherwise.
- ▶ P(Hosp|Vacc) = 0.01
- $\blacktriangleright P(Hosp|\neg Vacc) = 0.2$
- Three different possibilities: P(Vacc) = 0.8, 0.5, 0.99
- Let's use Bayes rule to compute P(Vacc|Hosp) for all three cases.

Review(1)

- Probability is a way to quantify the probability with which an event occurs.
- For discrete sample spaces, it is pretty easy to define a probability measure over the set of all possible events.
- We can use the axioms of probability to prove several properties of probability.

Review(2)

- Two events are called independent when knowing the value of one doesn't influence the probability of the value of the other.
- The conditional probability of A given B denotes the probability of event A in a world where B has occured.
- Bayes rule connects P(A|B) and P(B|A). These two are confused but they are not the same.